

IN THE UNITED STATES PATENT AND TRADEMARK OFFICE

In re Patent Application of

DREBIN et al

Serial No. 09/722,664

Filed: November 28, 2000



Atty. Ref.: 723-968

Group: 2671

Examiner:

For: RECIRCULATING SHADE TREE BLENDER FOR A
GRAPHICS SYSTEM

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May 25, 2001

Assistant Commissioner for Patents
Washington, DC 20231

Sir:

INFORMATION DISCLOSURE STATEMENT

In accordance with Rule 97, the undersigned attorney submits the documents listed on the attached form PTO-1449. A copy of each document is enclosed.

The Examiner is requested to initial the attached form PTO-1449 and to return a copy to the undersigned as an indication that the attached documents have been considered and made of record in this case.

Respectfully submitted,

NIXON & VANDERHYE P.C.

By: 

Robert W. Faris

Reg. No. 31,352

RWF:ejs
1100 North Glebe Road, 8th Floor
Arlington, VA 22201-4714
Telephone: (703) 816-4000
Facsimile: (703) 816-4100

The Examiner's attention is directed to the following related applications and the prior art cited therein.

- Application No. 09/465,754, filed December 17, 1999, (atty. dkt. no. 723-799), entitled "Vertex Cache For 3D Computer Graphics",
- Application No. 09/726,223, filed November 28, 2000 (atty. dkt. no. 723-751), entitled "Z Value Clamping In Near-Z Range To Maximize Precision Of Visually Important Z Components And To Avoid Near-Z Clipping In A Graphics Rendering System",
- Application No. 09/726,215, filed November 28, 2000 (atty. dkt. no. 723-959), entitled "Method and Apparatus for Buffering Graphics Data in a Graphics System ",
- Application No. 09/722,419, filed November 28, 2000 (atty. dkt. no. 723-958), entitled "Graphics Pipeline Token Synchronization",
- Application No. 09/722,382, filed November 28, 2000 (atty. dkt. no. 723-961), entitled "Method And Apparatus For Direct and Indirect Texture Processing In A Graphics System",
- Application No. 09/722,367, filed November 28, 2000 (atty. dkt. no. 723-968), entitled "Recirculating Shade Tree Blender For A Graphics System",
- Application No. 09/726,218, filed November 28, 2000 (atty. dkt. no. 723-960), entitled "Method And Apparatus For Efficient Generation Of Texture Coordinate Displacements For Implementing Emboss-Style Bump Mapping In A Graphics Rendering System",
- Application No. 09/722,381, filed November 28, 2000 (atty. dkt. no. 723-962), entitled "Method And Apparatus For Environment-Mapped Bump-Mapping In A Graphics System",
- Application No. 09/726,216, filed November 28, 2000 (atty. dkt. no. 723-967), entitled "Achromatic Lighting in a Graphics System and Method",
- Application No. 09/726,226, filed November 28, 2000 (atty. dkt. no. 723-964), entitled "Method And Apparatus For Anti-Aliasing In A Graphics System",
- Application No. 09/722,380, filed November 28, 2000 (atty. dkt. no. 723-957), entitled "Graphics System With Embedded Frame Buffer Having Reconfigurable Pixel Formats",
- Application No. 09/585,329, filed June 2, 2000, entitled "Variable Bit Field Color Encoding" (atty. dkt. no. 723-749),

- Application No. 09/726,212, filed November 28, 2000 (atty. dkt. no. 723-956), entitled "Method And Apparatus For Dynamically Reconfiguring The Order Of Hidden Surface Processing Based On Rendering Mode",
- Application No. 09/726,212, filed November 28, 2000 (atty. dkt. no. 723-973), entitled "Method And Apparatus For Providing Non-Photorealistic Cartoon Outlining Within A Graphics System",
- Application No. 09/726,225, filed November 28, 2000, (atty. dkt. no. 723-954), entitled "Method And Apparatus For Providing Improved Fog Effects In A Graphics System",
- Application No. 09/722,664, filed November 28, 2000, (atty. dkt. no. 723-969), entitled "Controller Interface For A Graphics System",
- Application No. 09/726,221 filed November 28, 2000 (atty. dkt. no. 723-955), entitled "Method And Apparatus For Texture Tiling In A Graphics System",
- Application No. 09/722,667, filed November 28, 2000 (atty. dkt. no. 723-971), entitled "Method And Apparatus For Pre-Caching Data In Audio Memory",
- Application No. 09/722,378, filed November 28, 2000 (atty. dkt. no. 723-965), entitled "Z-Texturing",
- Application No. 09/723,336, filed November 28, 2000 entitled "Application Program Interface for a Graphics System" (atty. dkt. no. 723-976),
- Application No. 09/722,663 , filed November 28, 2000 (atty. dkt. no. 723-963), entitled "Graphics System With Copy Out Conversions Between Embedded Frame Buffer And Main Memory",
- Application No.09/722,665, filed November 28, 2000 (atty. dkt. no. 723-970), entitled "Method and Apparatus for Accessing Shared Resources",
- Application No. 09/723,335, filed November 28m, 2000 (atty. dkt. no. 723-972), entitled "External Interfaces For A 3D Graphics and Audio Coprocessor",
- Application No. 09/726,220, filed November 28, 2000 (atty. dkt. no. 723-974), entitled "Graphics Processing System With Enhanced Memory Controller",
- Application No. 09/722,390, filed November 28, 2000 (atty. dkt. no. 723-966), entitled "Low Cost Graphics System With Stitching Hardware Support For Skeletal Animation", and

- Application No. 09/722,421, filed November 28, 2000 (atty. dkt. no. 723-953), entitled "Shadow Mapping In A Low Cost Graphics System".